

Chapter 5

ATPG

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Test Pattern Generation

- Introduction
- Random Test
- Deterministic Test
 - at structural level
 - Combinatorial circuits (D-algorithm, PODEM)
 - Sequential circuits (Chapter 6)
 - at functional level
 - Memory test (Chapter 8)



Introduction

- Hypotheses
 - The test applied off-line
 - Test vectors (and goldel responses) are stored in the ATE
 - The ATE applies the test sequence and compares the test rferences with goldel ones



Introduction

- Main issues
 - Test generation cost (i.e. time + silicon)
 - Test quality (i.e. manufacturing defect coverage)
 - Test application cost (i.e. ATE + time)
- Evaluation
 - Test Coverage → TC



Evaluation

- Test Coverage

$$TC = \frac{\text{\# detected faults by the test sequence}}{\text{\# total of fault of the considered model}}$$

- Efficiency

$$Eff = \frac{\text{\# detected faults by the test sequence}}{\text{\# of testable faults of the considered model}}$$



Radom Test

- Test vectors generated randomly
- Low generation cost

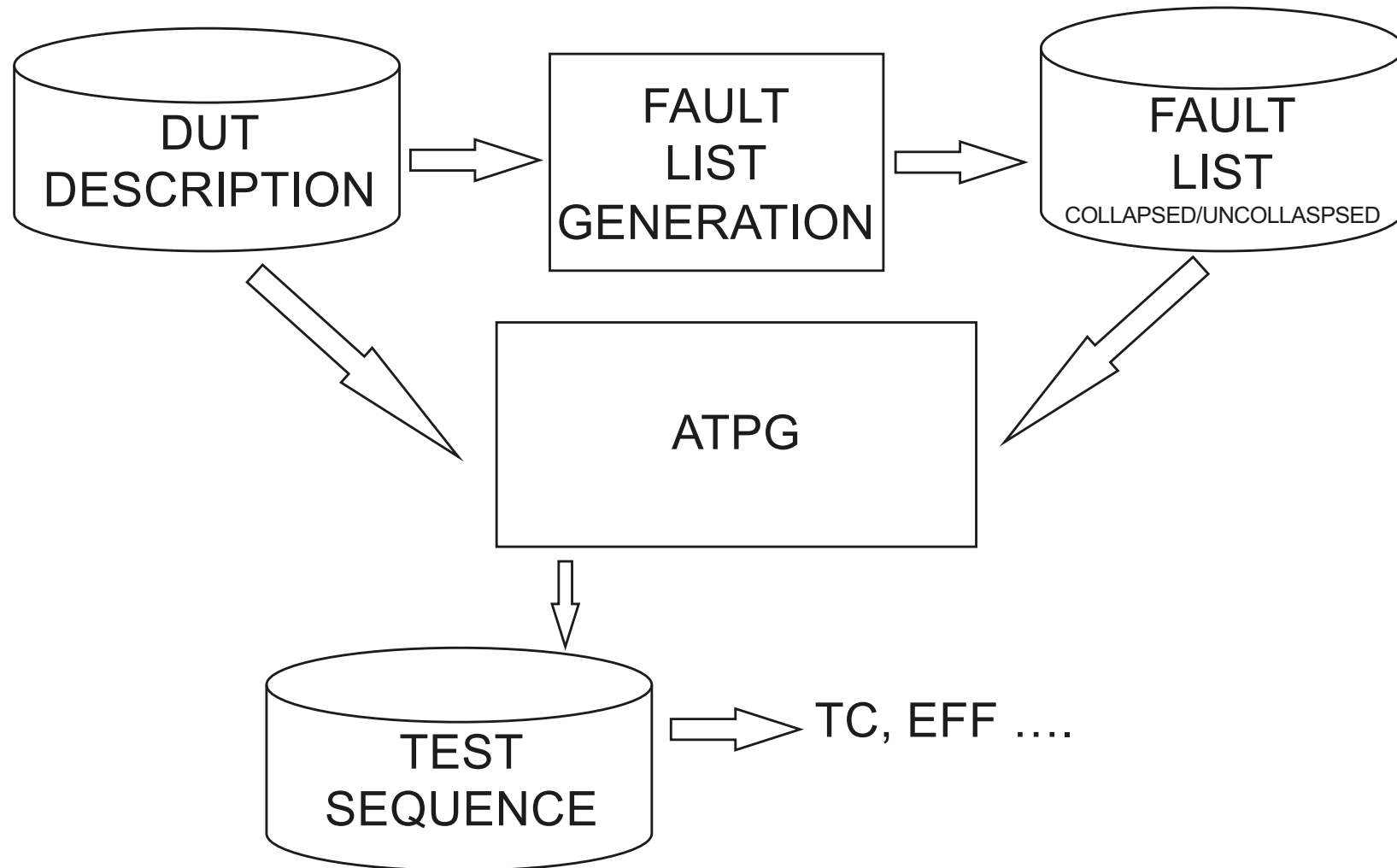


Random Test

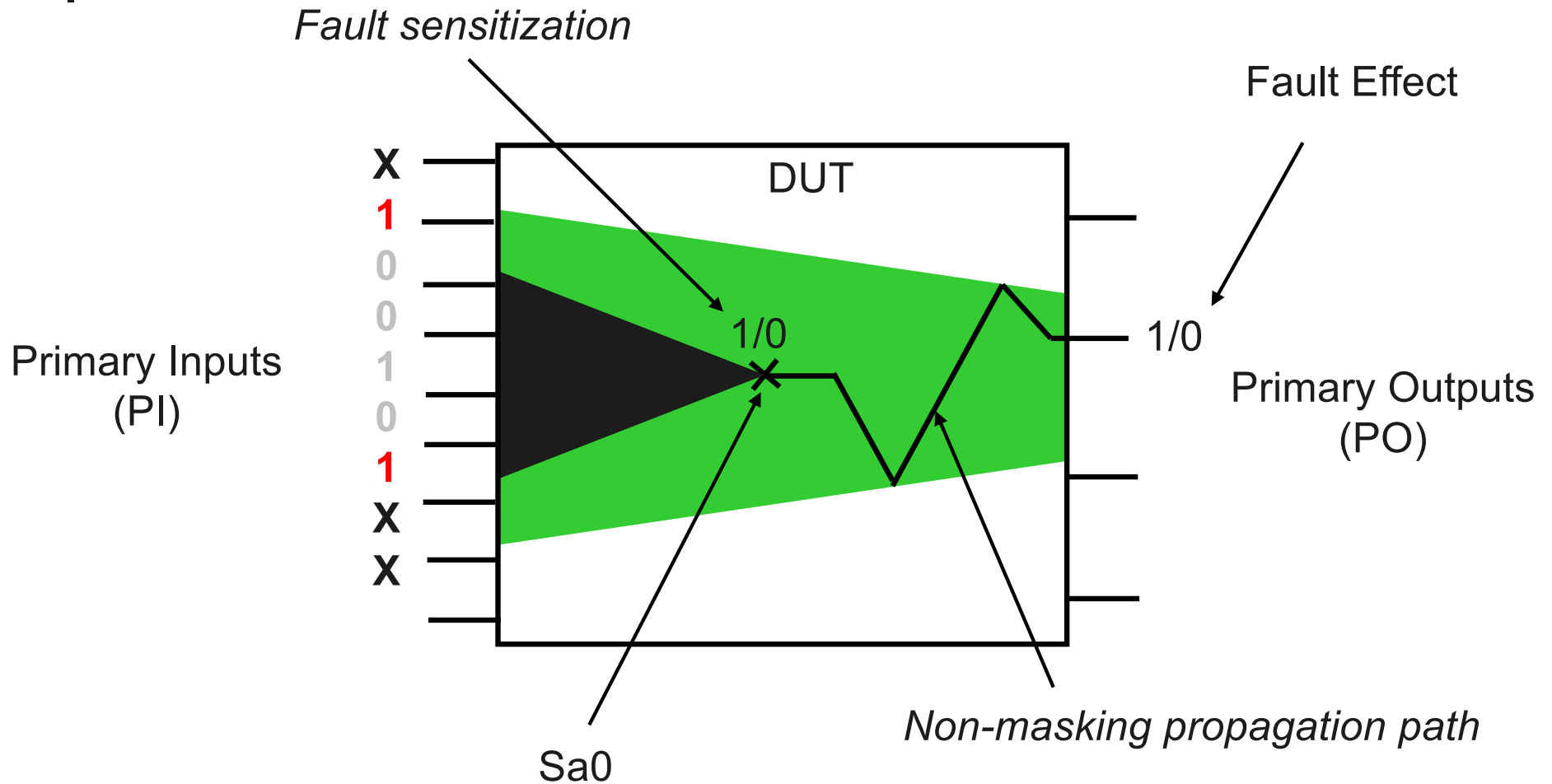
- Test quality
 - Depends on the test sequence length
 - It is easy to reach $T_c \cong 60\%$ to 80%
 - Long test sequence for a reasonable $T_c \cong 95\%$
 - Very long test sequence for a high $T_c > 98\%$
- High application cost because long test sequences
 - High application time and memory required

ATPG – Deterministic Test

- ATPG : **A**utomatic **T**est **P**attern **G**eneration



ATPG Process





D-algorithm – Principle

■ Steps

1. define the test of a fault f in terms of I/O of the faulty gate
2. determine all sensitizable paths from the site of the fault to all the POs of the circuit (forward-trace phase)
3. build the test vector on the EPs which performs all the assignments made in 1/ and 2/ (backward-trace phase)



D-algorithm – Principle

- A 5-value algebra
 - 0, 1, X, D (1/0), \bar{D} (0/1)
 - D → 1 golden DUT and 0 faulty DUT
 - \bar{D} → 0 golden DUT and 1 faulty DUT
 - $\bar{D} \rightarrow D^*$
- 2 D-Cubes
 - Primitive D-cube
 - Propagation D-Cube



Primitive D-cube

- Primitive D-cube of a fault on a gate

- Allows to propagate a fault effect, at the output of a gate using D or \bar{D} , by applying certain values at its inputs

e1	e2	S
1	1	D

Primitive D-cube of a Sa0 fault
at the output of an AND-gate



Propagation D-Cube

■ Propagation D-cube of a gate

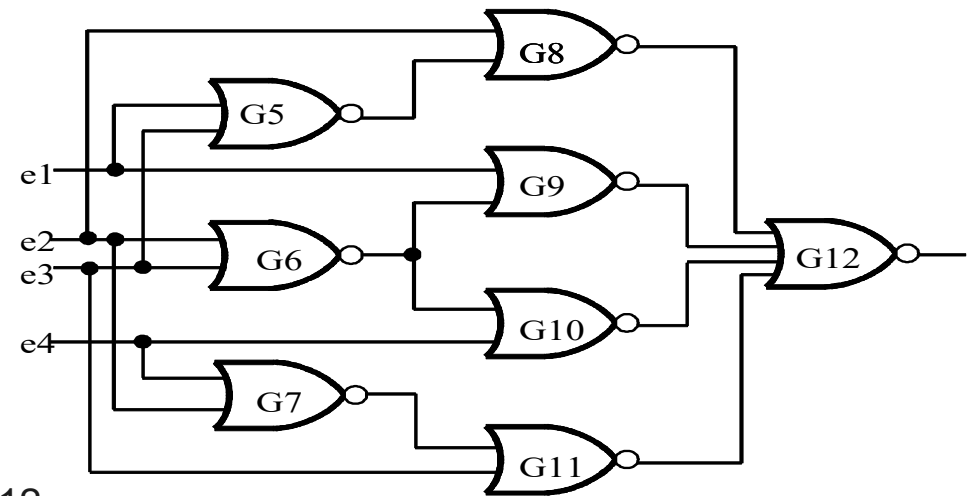
- Specifies the values to apply to the side inputs, i.e. all except the one(s) carrying the fault effect
- Then D or \bar{D} value is propagated from input(s) to output

e1	e2	S
D	1	D cube single
1	D	D ”
D	D	D cube multiple
\bar{D}	1	\bar{D} cube single
1	\bar{D}	\bar{D} ”
\bar{D}	\bar{D}	\bar{D} cube multiple

Propagation D-cube of a 2-input AND gate

D-algorithm – Example

- 0/ Build all the propagation D-cube of the DUT



Lines

	e1	e2	e3	e4	I5	I6	I7	I8	I9	I10	I11	I12
a	0	x	D	x	D*	x	x	x	x	x	x	x
b	D	x	0	x	D*	x	x	x	x	x	x	x
c	x	0	D	x	x	D*	x	x	x	x	x	x
d	x	D	0	x	x	D*	x	x	x	x	x	x
e	x	0	x	D	x	x	D*	x	x	x	x	x
f	x	D	x	0	x	x	D*	x	x	x	x	x
g	x	0	x	x	D	x	x	D*	x	x	x	x
h	x	D	x	x	0	x	x	D*	x	x	x	x
9	0	x	x	x	x	D	x	x	D*	x	x	x
.....												

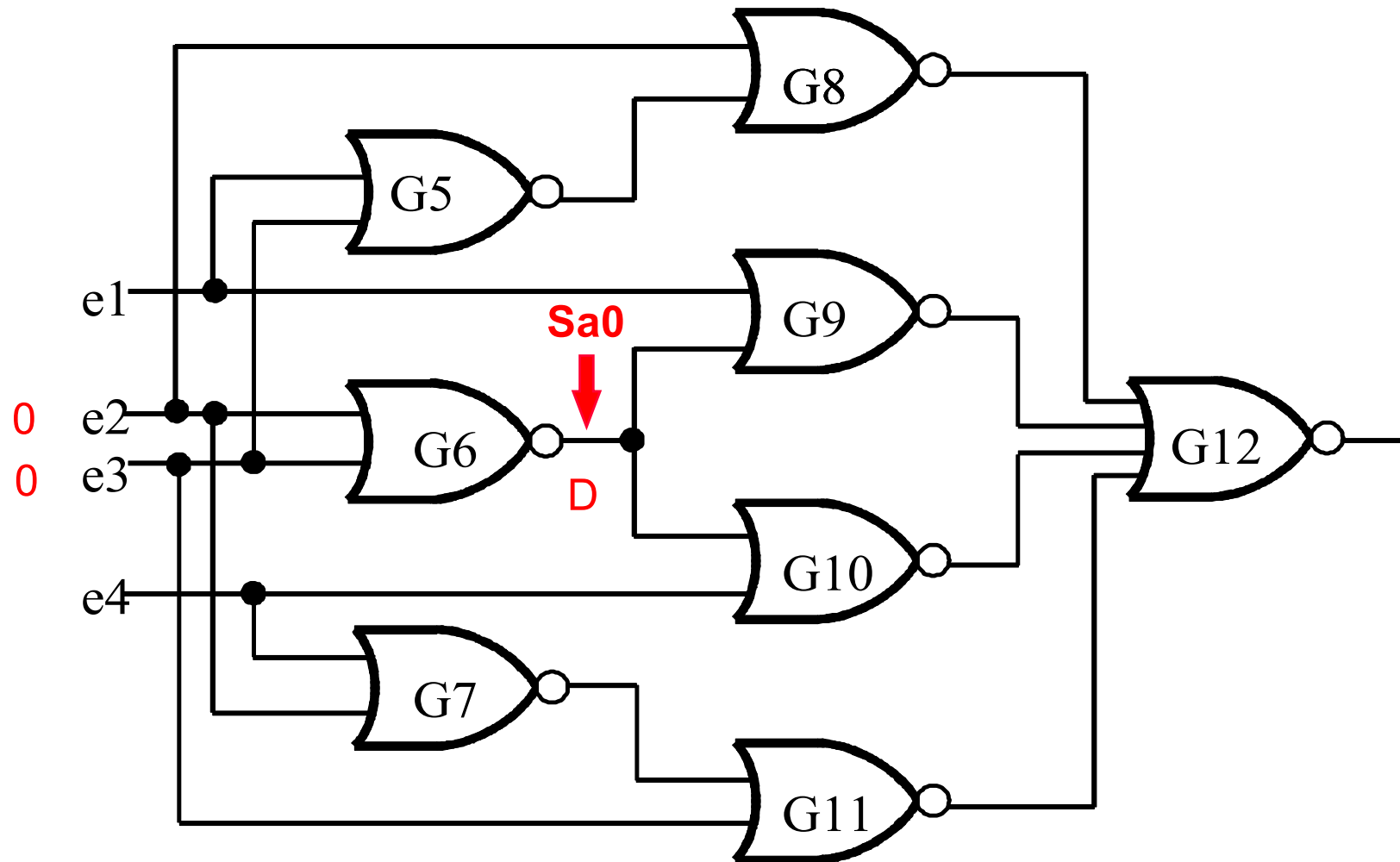


D-algorithm – Example

- 1/ Select the primitive D-cube that sensitize the considered fault (i.e. Sa0 on net I6):

e1	e2	e3	e4	I5	I6	I7	I8	I9	I10	I11	I12
x	0	0	x	x	D	x	x	x	x	x	x

D-algorithm – Example



D-algorithm – Example

- 2/ Propagation of D or D* to the DUT output, i.e. I12
forward-trace phase

	D-cubes											Activated gate	Gate to activate			
	e1	e2	e3	e4	15	16	17	18	19	110	111			112		
C0		0	0			D								G6	G9,G10	I
C1=C0 \cap (9)	0	0	0			D			D*					G9	G12	II
C2=C0 \cap (10)		0	0	0		D						D*		G10	G12	
C3=C1 \cap (12)	0	0	0			D	0		D*0	0		D		G12	\emptyset	
C4=C2 \cap (12)		0	0	0		D	0		0	D*0		D		G12	\emptyset	
C5=C0 \cap (9) \cap (10)	0	0	0	0		D			D* D*					G9,G10	G12	III
C6=C5 \cap (12)	0	0	0	0		D	0		D* D*0			D		G12	\emptyset	

I : Initial D-cube (C0) that sensitize the Sa0 at the output of gate G6

II : 2 single paths (single D-cube) – C3 and C4 D-cubes

III : 1 multiple path (multiple D-cube) – C6 D-cube

D-algorithm – Example

- Intersection rules

\cap	0	1	x	D	D*
0	0	-	0	-	-
1	-	1	1	-	-
x	0	1	x	D	D*
D	-	-	D	D	-
D*	-	-	D*	-	D*

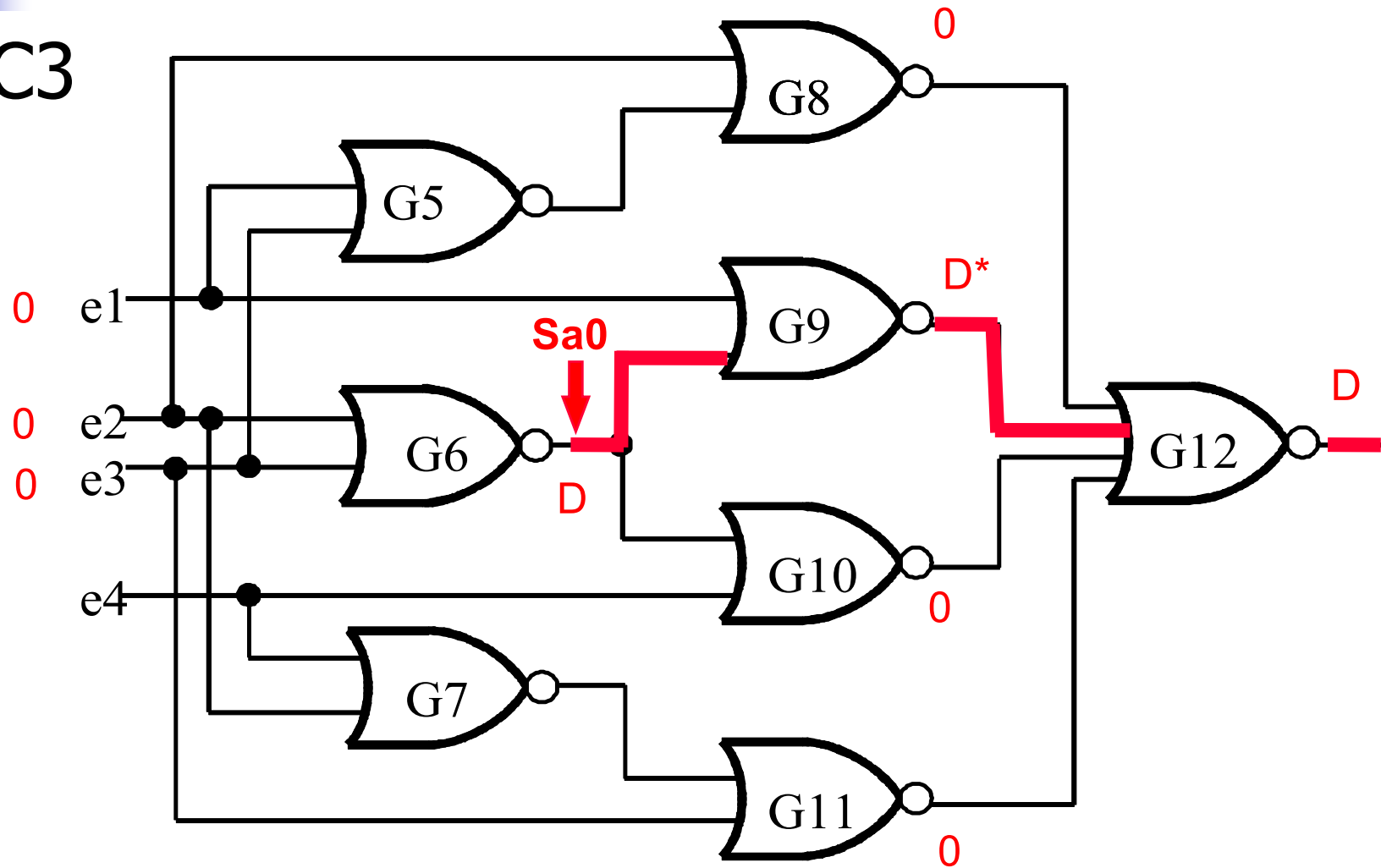
- ➤ conflict

	e1	e2	e3	e4	I5	I6	I7	I8	I9	I10	I11	I12
C0	x	0	0	x	x	D	x	x	x	x	x	x
(9)	0	x	x	x	x	D	x	x	D*	x	x	x

$$\cap = 0 \quad 0 \quad 0 \quad x \quad x \quad D \quad x \quad x \quad D^* \quad x \quad x \quad x$$

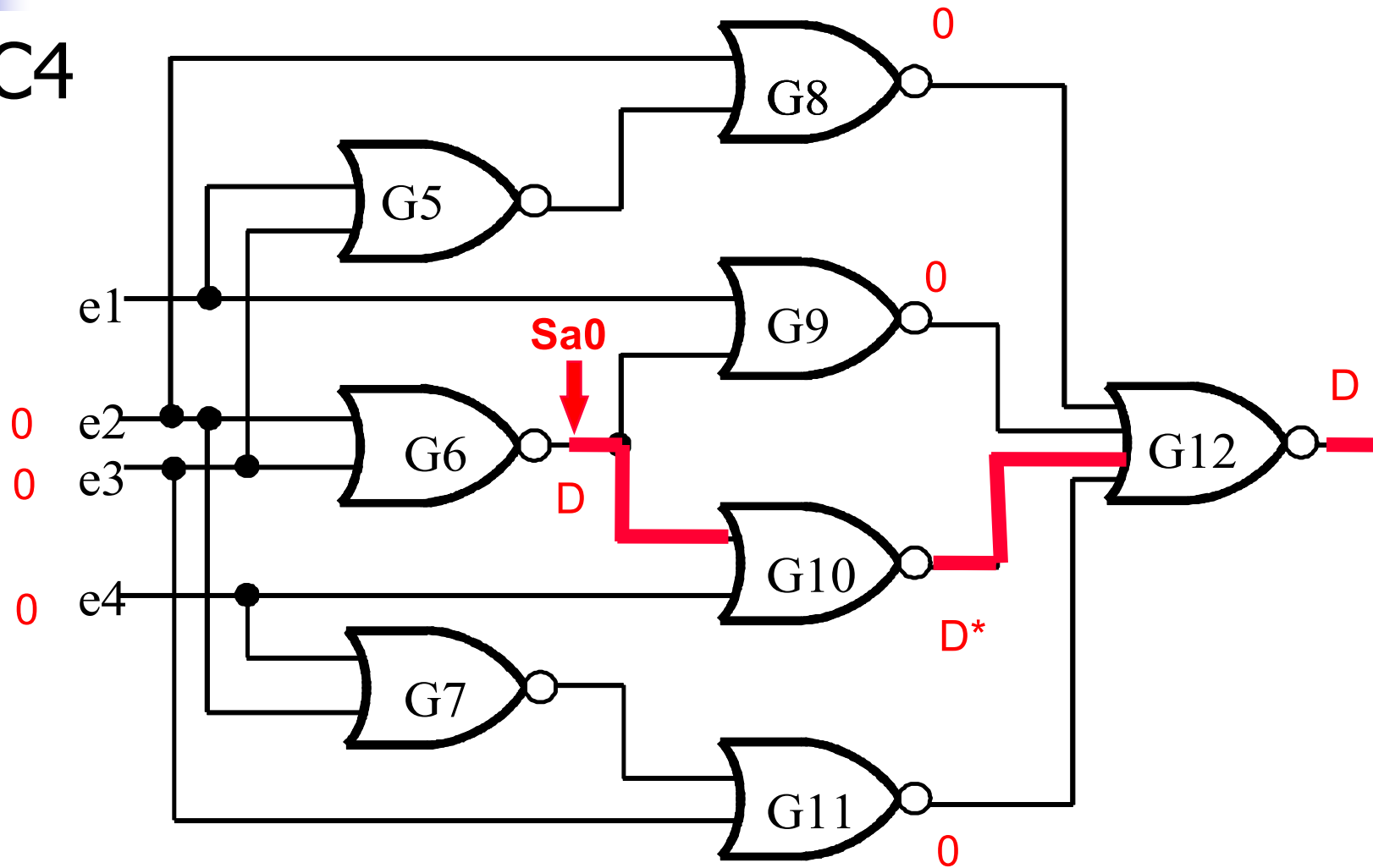
D-algorithm – Example

■ C3



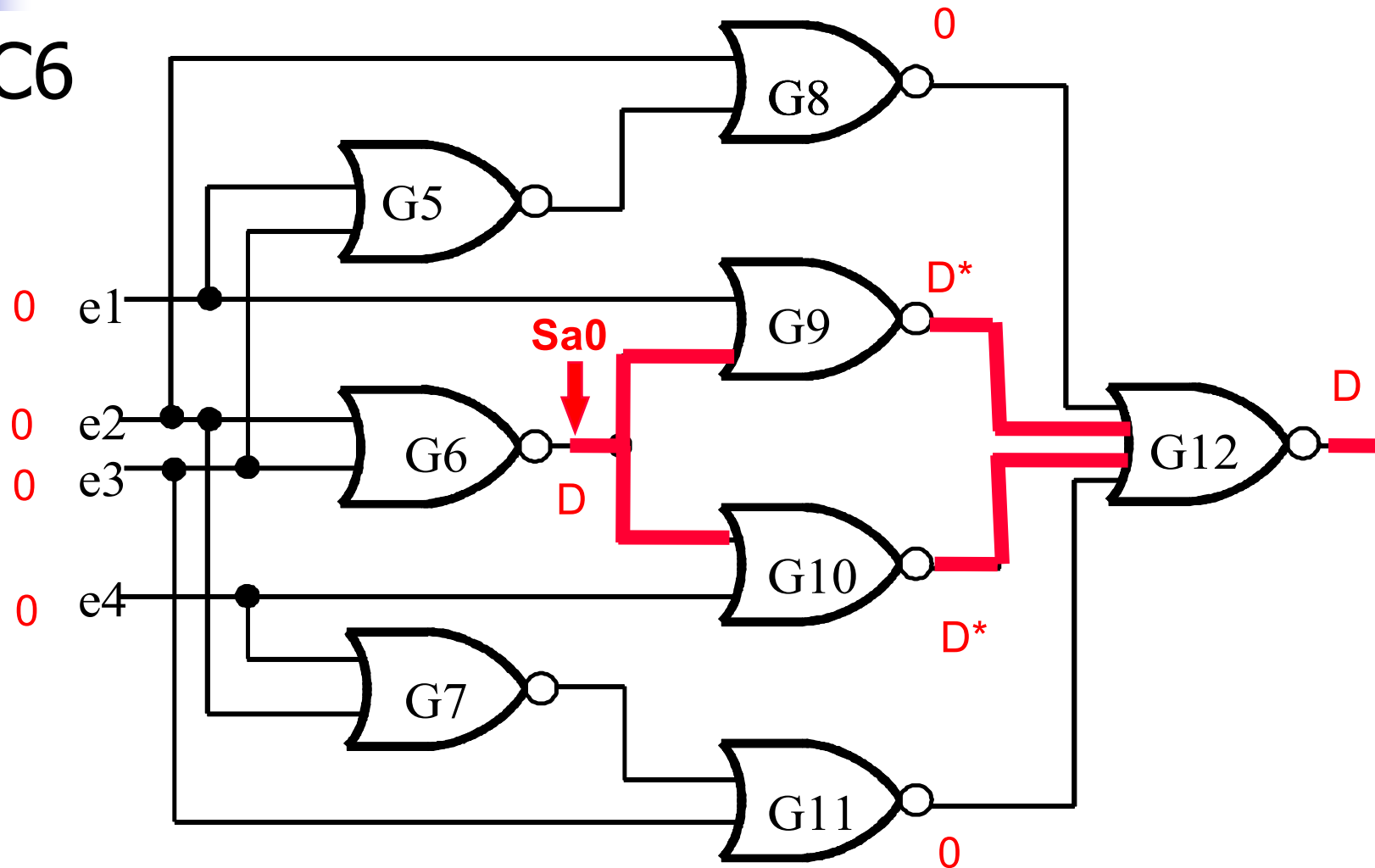
D-algorithm – Example

■ C4



D-algorithm – Example

■ C6





D-algorithm – Example

- 3/ build the test vector on the EPs which performs all the assignments made during step 1/ and 2/
backward-trace phase

D-algorithm – Example

3/ Justification phase of D-cube C3

	D-cubes											
	e1	e2	e3	e4	15	16	17	18	19	110	111	112
C3 P11(a) NOR G11 P11(b) NOR G11	0	0	0	x	x	D	x	0	D*	0	0	D
	x	x	x	x	x	x	1	x	x	x	0	x
	x	x	1	x	x	x	x	x	x	x	0	x
C3 \cap P11(a) P10(a) NOR G10 P10(b) NOR G10	0	0	0			D	1	0	D*	0	0	D
				1		x				0		
				x		1				0		
C3 \cap P11(a) \cap P10(a) P8(a) NOR G8 P8(b) NOR G8	0	0	0	1		D	1	0	D*	0	0	D
	1				x			0				
	x			1				0				
C3 \cap P11(a) \cap P10(a) \cap P8(b) P7 NOR G7	0	0	0	1	1	D	1	0	D*	0	0	D
	0		0									
			0				1					

 Value to justify

↔ Incompatibility

Incompatibility on PI e4

Unable to test Sa0 on I6 using the single propagation path corresponding to D-cube C3 (G9, G12)

D-algorithm – Example

3/ Justification phase of D-cube C6

Cube	D-intersection											
	1	2	3	4	5	6	7	8	9	10	11	12
C6 P11(a) P11(b)	0	0	0	0		D		0	D	D	<u>0</u>	D
		1					x				0	
		x					1				0	
C6∩P11(b) P8(a) P8(b)	0	0	0	0		D	1	<u>0</u>	D	D	0	D
		1					x	0				
		x					1	0				
C6∩P11(b)∩P8(b) P7	0	0	0	0	1	D	<u>1</u>	0	D	D	0	D
		0		0			1					
C6∩P11(b)∩P8(b)∩P7 P5	0	0	0	0	<u>1</u>	D	1	0	D	D	0	D
	0		0		1							



D-algorithm – Issues

- **Excessive execution time**
number of paths + exhaustive process + redundant faults
- **Improvements**
 - **9V- algorithm**
same strategy but simultaneous sensitization of all propagation paths
 - **A new strategy with PODEM**
Path-Oriented Decision Making



PODEM – Principle

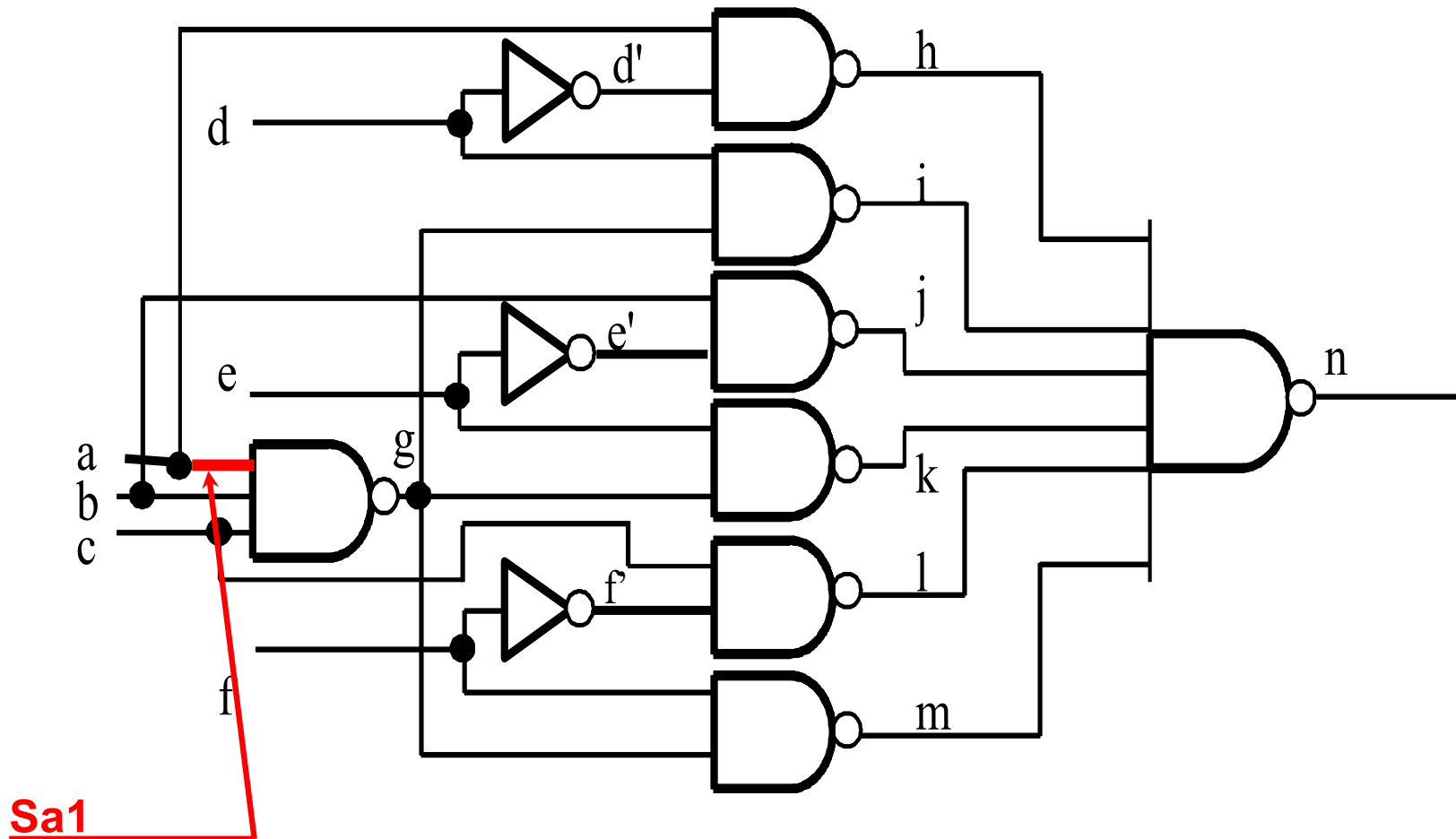
- The test of combinatorial circuits is seen as a traveling problem in a tree
- Algorithm in which all input combinations are implicitly examined as a test vector for a given fault
- The circuit structure is used to guide successive trials of input combinations



PODEM – Algorithm

1. Determine the objective to be achieved
 - * propagation of a D value to POs
2. «backward» of the objective to PIs
 - * If justification of the inputs of a gate whose output is at a priority value (i.e. for example a 1 for the OR gate), select the most easily controllable input at the priority value → among several solutions, select the one that is most likely to be satisfied
 - * If justification of the inputs of a gate whose output is at a non-priority value (i.e. for example a 0 for the OR gate), select the most difficult input to control at the non-priority value → among several problems to be solved select of the one to be the most difficult (in order to avoid global failure after solving easier problems)
3. Compute the implications of all assignments made in /2
4. If a test vector is found, exit
5. Else
 - 5.1. if the objective is reached then modification an back to /1
 - 5.2. Else
 - if test still possible then return to /2 for a new assignment
 - Else return to /1 for modification of the objective

PODEM – Example

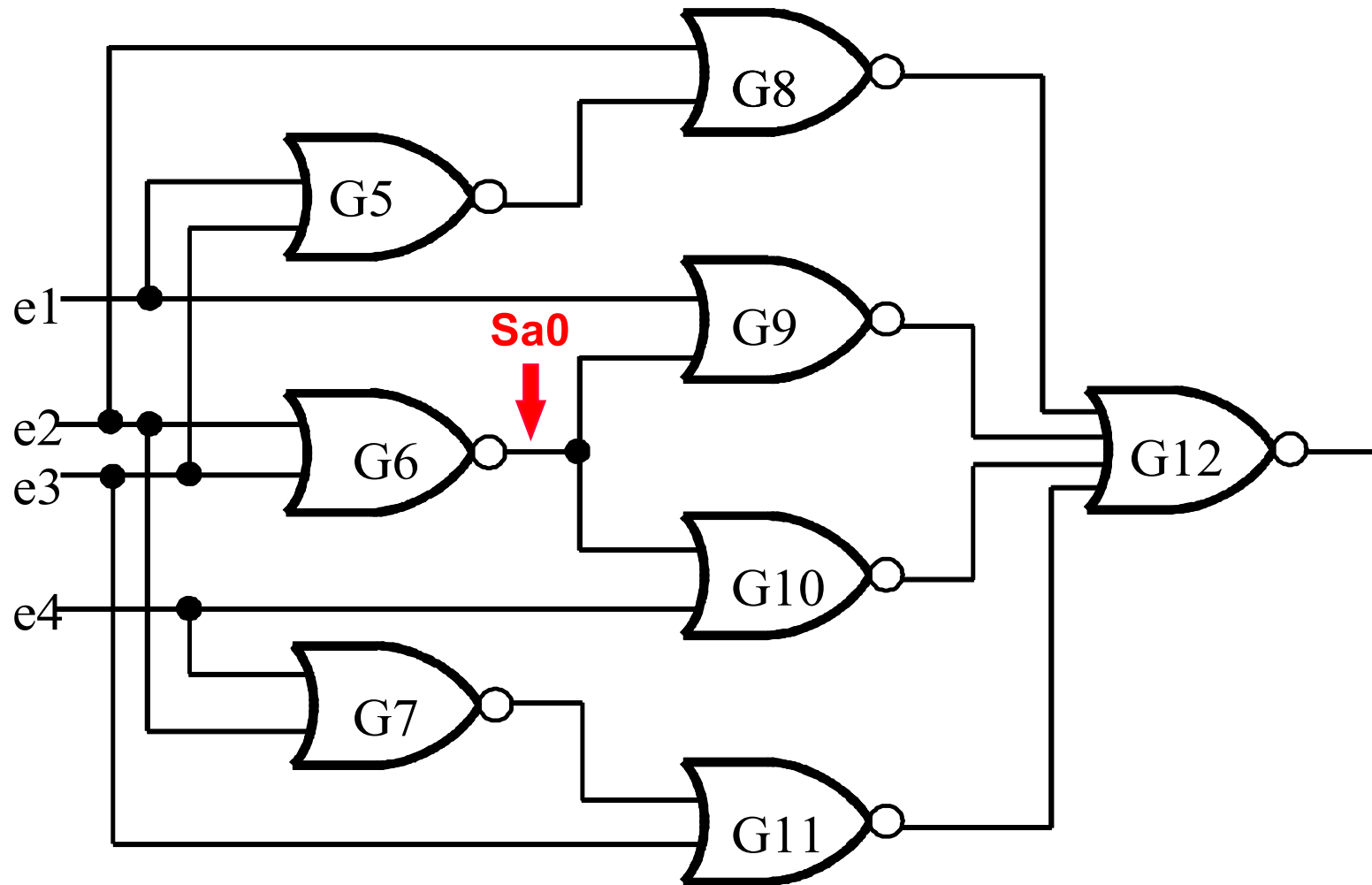




PODEM – Algorithm

Objective	PIs	Implications	D-border	
a=0	a=0	h=1	g	Test generation success
b=1	b=1		g	
c=1	c=1	g=D	i, k, m	
d=1	d=1	d'=0 i=D*	k, m, n	
j=1	e=1	e'=0 k=D*	m, n	
l=1	f=1	f=0 m=D* n=D		

PODEM – Exercise





- It is an improvement of PODEM on a certain number of heuristics relating to divergences (i.e. fanout)
- Improvements
 - The justification phase is stopped on the tops of logic cones of the DUT (i.e. before any fanout) because their justification will always be possible → CPU time saving
 - Multiple propagation → all branches of a fanout are exploited